



OZ HOME PUPPETS

PUPPETEER PLAY DIRECTIONS



Play No. 7

The Bunyip's Cave

Show time: 6 minutes, 58 seconds

The two pigs, Pegleg Pete (1) and Strawbrains (2), are on stage and hatching their plan to trick the Nasty Old Wolf to go into The Bunyip's Cave so they can rescue Samson The Scarecrow.

Pete's poor animal noise imitations attract the attention of the Nasty Old Wolf (3) who goes off to the cave to catch chickens for his dinner.

In the Bunyip's Cave, Samson (4) is trapped inside the Cave by the Bunyip (5) who is asleep at the entrance of the Cave.

No one knows Samson is really alive, but while he is alone he sings his song and lights up (6).

The Nasty Old Wolf arrives at the Cave entrance to get the chickens and wakes up the Bunyip. This scares the wolf who runs off over the hills with the Bunyip chasing him. When Pete sees this he laughs loudly and goes into the Cave and brings Samson back outside.

The Bunyip returns and tells Pete he was lonely and just wanted Samson to be his friend because every one is scared of him. He actually has false teeth and sings about how he always bluffs the Wolf.

The Nasty Old Wolf hears this and comes back and chases off Pete and the Bunyip.

But Samson The Scarecrow accidentally burps, which scares the living daylight out of the Nasty Old Wolf who runs off stage.

Thats All!